DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)			OPE	NING LEADS STYL	E		
Wide-ranging (mostly constructive) non-jump overcalls			Lead		Partner's Suit		
Over a minor suit overcall cue bid of opponent's suit is a limit+		1 st / 3 rd for attiti				CATECODY, CDEEN	
raise, 2NT is natural	Suit a	nd NT	$1^{st} \ / \ 3^{rd}$		rtner's suit was raised	CATEGORY: GREEN	
Over a major suit overcall cue bid of opponent's suit is a limit+				1 st / 3 rd for count otherwise		NCBO: SCOTLAND	
raise without shortage, 2NT is a limit+ raise with a shortage	Subse	quent	Attitu	de, 10s and 9s contain	opening lead holdings	PLAYERS: Glen Falconer, Gints Freimanis	
Jumps in a new suit are natural and with a fit, jump raises are	Other:	3 rd from even	number	of cards, lowest from	odd number of cards		
preemptive	Origin	al leading styl	e may b	e overridden when dee	emed appropriate		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
[1m] - 1NT \rightarrow system on		asks for)		Vs. Suit	Vs. NT		
[1M] - 1NT \rightarrow 2 forcing 2 5+OM inv+,	_ \	ttitude)	<u>A</u> K(x)			GENERAL APPROACH AND STYLE	
2M / OM - 4OM FG / inv, 2NT / 3 6+. • inv+,		count)	A <u>K(</u> x); <u>K</u> Q(x)			2 over 1 FG	
3♦ - 5+ 5+ minors FG	Queen (attitude)		KQ(x); QJ(x)			1NT - 15-17 HCP BAL includes 5M332, 5m422 and may have 6m322	
Direct: 15-18 HCP, Reopen: 11-14 HCP	Jack (count)	<u>J</u> 10(x)			1M - 5+M with Gazzilli	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10 (co					1.4 - 2+. with transfer responses, includes 11-14 HCP / 18-19 HCP BAL	
Weak over 11vl, sound over 21vl / 31vl preempts	9 (cou		KJ <u>10(x); 10</u> 9(x) A/K J <u>10(x); 10</u> 9(x K/Q 10 <u>9(x); 9</u> 8(x) A/K/Q 10 <u>9(x); 9</u> 8(x			without 5 • M	
When partner has passed HCP count can vary more	x (cou		$(X \times X \times$			1 ◆ - 5+ ◆ or 1-4-4-4 / 4-4-4-1, includes 11-14 HCP / 18-19 HCP BAL	
Natural responses	A (COU	111)		<u> ΜΑΛΑ,</u> Μ <u>Α</u> (Α / .	AAA), <u>A</u> (A)	hands with 5 •	
2NT / 4NT - 5+ 5+ lowest in rank unbid suits							
21V1 / 41V1 - 3 · 3 · lowest in falls unold suits		SIC	NATE	IN ORDER OF PRIC	DITV	2 strong, contains 20-21 HCP / 24+ HCP (semi)BAL hands	
		310	INALS	IN ORDER OF FRIC	JKII I	2♦ - less than opening values and both majors	
						2♥♠ - less than opening values and natural	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's I	.ead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Wide-ranging (mostly constructive) cue-bids		1 Attitude	reuu	Count	Attitude	Transfer responses after 1♣ opening	
[1*] - 2* - natural unless 1* promises 4+*	Suit	2 Count		Journ	Count	12	
[1X] - 3X - asks for a stop if 1X promises 4+ cards, otherwise it		3 Lavinthal					
is natural and preemptive		1 Attitude		Smith	Attitude	1♣-2M - 6-9 HCP 5M 4+♣	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT	2 Count		Count	Count	1m - [1♥] - 1♠ - 0-3♠	
Dbl - 13(16)+HCP vs weak (strong) NT (PH - 5+m 4M)		3 Lavinthal		Count	Count	Transfers after 1X - [pass] - 1Y - [Dbl / bid < 1NT]	
2 both majors (8)9+ cards, Direct: 9+HCP, Reopen: 6+HCP	_	_	titude, 1	reverse count and rev	erse Smith vs NT	2♦ opening	
2 - one major (5)6+ cards, Direct: 9+HCP, Reopen: 6+HCP	Signals: Reverse attitude, reverse count and reverse Smith vs NT					3NT opening	
2M - 5M 4+m, Direct: 9+HCP, Reopen: 6+HCP	DOUBLES						
				DOUBLES			
2NT - both minors 10+cards, Direct: 9+HCP, Reopen: 6+HCP VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAIZI	OUT DOUB	LEC (C4	rder Desmanaer Desm	- au-i a)		
Dbls are take / out oriented vs 2lvl-3lvl preempts, values vs 4lvl				yle; Responses; Reop	ening)		
	-	e light in reop		ape			
Over natural 2lvl (3lvl) preempts: (non-)leaping Michaels Over multi 2 ♦ that contains a weak option: Dbl - 13+HCP,	_	e fight in reop il responses	en Sedl				
•		-	Y forc	ring to suit agreement,	OV natural ME		
usually (semi)BAL, jump bids are strong and natural	[IA]-	DUI - [11] - 2	.A - 101C	ing to suit agreement,	21 - Ildiuldi INF		
Sound jump overcalls							
2NT / 3NT bids are natural with a stop VS. ARTIFICIAL STRONG OPENINGS						CDECIAL EODOINO BACCCEOLIENCES	
Suit bids are natural, Dbl is majors, NT bids are minors	CDEC	IAI ADTTE	CIAT	2 COMPETITIVE P	DI C/DDI C	SPECIAL FORCING PASS SEQUENCES 1NT [page] 2 cuit [Dbl] page pa stop in the cuit	
OVER OPPONENTS' TAKEOUT DOUBLE		IAL, ARTIFI Dbl / 1 • ♥] - I		& COMPETITIVE D	DL3/KDL3	1NT - [pass] - 2suit - [Dbl] - pass - no stop in the suit IMPORTANT NOTES	
Over 1suit - [Dbl]:		-				Upgrades / downgrades are permitted at all times	
Rdbl and bids up to 2(suit-1) are transfers		pass] - 1Y - [E				3 rd seat 1M openings may be light in values and contain less length	
		•		< 2Y] - Dbl - 3Y		PSYCHICS: RARE	
Jumps are same as without Dbl if 1 is opened	1NT -	[Dbl] - Rdbl -	5+any	suit if Dbl is for penalt	ies	1010H03. MAKE	
Jumps are natural and with a fit if $1 \diamond M$ is opened	<u> </u>						

	CIAL	ARDS	THRU					
OPENING	MIN NO OF CARDS NEG DBL THRU NO OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*	√	2	7♠	11-21 HCP 2+*	1 ◆ M / 1NT / 2 ♣ - transfer, 1 ♠ contains invite to game with ◆ 2 ◆ - 6-9 HCP 6+M 2M - 6-9 HCP 5M 4+ ♣ 2NT - 6-9 HCP 5+ 5+ minors 3 ♣ - 9-11 HCP 6+ ♣ 3 ◆ M - 6+ ◆ M weak	1 * -1 * -1 * - 11-14 HCP 2-3 * , 1NT - 18-19 HCP BAL no 4 * , 2 * - 15-16 HCP UNBAL 3 * no 4 * / 17+HCP 6+ * / 17+HCP UNBAL 4+ * 4+ * , 2NT - 17+HCP 4 * , 3 * - 14-16 HCP 6+ * good playing strength, 3 * - 14-16 HCP a shortage with 4 * , 3 * - 11-12 HCP 6 * 4 * , 1 * -1NT-2 * - 11-14 HCP 2-3 * , 3 * - 11-14 HCP 4-5 *	Transfers / fit and weak jumps in competition Fit jumps by passed hand	
1•		4	7♠	11-21 HCP 5+ ♦ or (4)-4-4-(1)	1NT - 6-10 HCP 2* - 11+HCP 4+* 2 • - 6-9 HCP 3+ • 2M - 6-9 HCP 6+M 2NT - 10+HCP 4+ • 3* - 10-12 HCP 6+* 3 • - 6-9 HCP 4+ •	1	1 ◆ -2 ◆ - 9-11 with 3+ ◆ 1 ◆ -2 ◆ - 6-8 with 3+ ◆ Fit jumps in competition and by passed hand	
1♥		5	7♠	11-21 HCP 5+♥	1NT - 6-12 HCP 2♣ - FG relay 2♦ - 5+♦ FG 2♥ - 6-9 HCP 3+♥ 2♠ - 6-9 HCP 6+♠ 2NT - 10-12 HCP 3+♥ 3m - 10-12 HCP 6+m 3♥ - 6-9 HCP 4+♥ 3♠ - 8-11 HCP 4+♥ unspecified void 3NT / 4m - 12-14 HCP 4+♥ ♠m void	1 ▼ -1 ♠ / NT-2 ♣ - 11-15 HCP 6+ ♥ or 16+HCP, 2 ▼ - 11-15 HCP 4+ ♣, 2NT - 13-15 HCP 6+ ♥ 4 in any other suit good playing strength, 3 m - 13-15 HCP 5 ♥ 5m good playing strength, 3 ♥ - 13-15 HCP 6+ ♥ good playing strength 1 ♥ -2 ♣ - 2 ◆ - 4 + ♦ any strength, 2 ♥ - 11-14 HCP no 4 ◆, 2 ♠ - 18+HCP no 4 ◆, 2NT - 15-17 HCP 4 ♣, 3 ♣ - 15-17 HCP 3 ♣, 3 ♦ - 15-17 HCP 6+ ♥, 3 ♥ - 15-17 HCP 4 ♠, 3 ♠ - 15-17 HCP 5 + ♣, 3NT - 15-17 HCP 5-3-3-2 1 ♥ -2NT-3 ♣ - asks for shortage, 3 ♦ - invite to game, 3 ♥ - 11-12 HCP	Same as after 1 ♦ except 1 ♥-2 ♦ - NF	
1 🏟		5	7♥	11-21 HCP 5+♠	Same as after 1 ♥ except 3 ♥ - 10-12 HCP 6+ ♥	Same as after 1♥	Same as after 1♥ except 1♠-2♥ - NF	
1NT		2	7♠	15-17 HCP BAL, includes 5M332, 5m422 and may have 6m322	2♣ - Stayman, 2♦♥ - transfer, 2♠ - asking for range or 6+♣ 2NT - 5-card Stayman 3♣ - 6+♦ weak or FG, 3♦ - 5+ 5+ minors FG 3M - 1M-3OM-(5-4) 4♣ - 6+5+ majors game only, 4♦♥ - transfer	1NT-2♣-2♦ - no 4M 1NT-2♦-2NT - 4-5♥ max 1NT-2♦-2♥-2♠ - 5+♥ 5♠ 1NT-2♠-2NT - min, 3♣ - max 1NT-2NT-3♣ - no 5M, 3M - 5M, 3NT - 6m	2NT Lebensohl and 3lvl inv+ transfers in competition 4 ♦ ♥ bids are same after intervention of up to 3 ♣	
2*	✓	0	7♠	a) 20-21 HCP (semi)BAL b) 22+HCP or FG	2 ◆ - relay 2M - to play if a)	2♣-2♦-2♥ - 5+♥ or 20-21 HCP (semi)BAL, 2NT - 24+HCP (semi)BAL, 3M - 4M 5+♦	SAME	
2♦	1	0		At most 10 HCP 5+ 4+ majors	2M / 3M / 4M - to play, 2NT - relay, 3m - natural F1 4 • - asking for transfer to / bid better M	2 ◆ -2NT-3 ♣ - 5-4 majors min, 3 ◆ - 5-5 majors min, 3M - 4M-5OM max, 3NT - 5-5 majors max	Response is non-forcing	
2♥♠		5		At most 10 HCP 5+♥♠	2♠ (after 2♥) - NF, 2NT - forcing 3♣, 3suit - transfer inv+	2M-3(M-1)-3NT - 5M max, other non-3M bids - 6M natural cue	Response is non-forcing	
2NT		2	7♠	22-23 HCP (semi)BAL	3♣ - Stayman, 3♦♥ - transfer, 3♠ - minor suit Stayman 4♣♦ - 5+ 5+ majors slam try / game only, 4♥♠ - ♣♦ RKCB	2NT-3♣-3♦ - no 4M, 3M - 4-5M, 3NT - 6m 2NT-3♦-3♥ - 3♥, 3♠ - 5♠-2♥, 3NT - 2♥ no 5♠, 4m - 4♥ m cue	SAME	
3♣♦♥♠		6		Depends on seat and vul	3suit - natural F1, 4♣ (4♦ after 3♣) - RKCB	3NT rebid denies support, a new suit shows support and shortage	Response is non-forcing	
3NT	/	0		AKQxxxx(+) in a minor, no	Pass - to play, 4 pass / correct	HIGH LEVEL BIDDING		
2111	•			A / K in other suits	4 ♦ - asks shortage	RKCB 1403. If opponents intervene over 4NT key-card, then pass	- 1or 4 key-cards, Dbl /	
4♣♦♥♠		7		Depends on seat and vul	4NT (4♦ after 4♣) - RKCB	Rdbl - 0 or 3 key-cards When bypassing 4NT RKCB, 5 of our suit + 1 is RKCB		
4NT	✓	0		Specific ace ask	5♣ - no aces, 5♦♥♠ / 6♣ - specific ace, 5NT - 2 aces	THE Dypussing THE INCO, 5 of our suit 1 Is MACD		